

The investment game in incomplete markets

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- ▶ temporarily suspend operations under adverse conditions.

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- ▶ change the constitution of a country;
- ▶ introduce environmental laws;
- ▶ develop a controversial highway;
- ▶ commit suicide !

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- ▶ The vast majority of underlying projects are **not** perfectly correlated to any asset traded in financial markets.
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- ▶ Finally, competition is generally introduced using game theory.
- ▶ Surprisingly, game theory is almost exclusively combined with real options under the hypothesis of risk-neutrality !

A one-period investment model

- ▶ Consider a two-factor market where the **discounted** prices for the project V and a correlated traded asset S follow:

$$(S_T, V_T) = \begin{cases} (uS_0, hV_0) & \text{with probability } p_1, \\ (uS_0, \ell V_0) & \text{with probability } p_2, \\ (dS_0, hV_0) & \text{with probability } p_3, \\ (dS_0, \ell V_0) & \text{with probability } p_4, \end{cases} \quad (1)$$

where $0 < d < 1 < u$ and $0 < \ell < 1 < h$, for positive initial values S_0, V_0 and historical probabilities p_1, p_2, p_3, p_4 .

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- ▶ Let the risk preferences be specified through an exponential utility $U(x) = -e^{-\gamma x}$.
- ▶ An investment opportunity is model as an option with **discounted** payoff $C_t = (V - e^{-rt}I)^+$, for $t = 0, T$.

European Indifference Price

- ▶ The **indifference price** for the option to invest in the final period as the amount π that solves the equation

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- ▶ Denoting the two possible pay-offs at the terminal time by C_h and C_ℓ , the **European** indifference price is explicitly given by

$$\pi = g(C_h, C_\ell) \quad (2)$$

where, for fixed parameters $(u, d, p_1, p_2, p_3, p_4)$ the function $g : \mathbb{R} \times \mathbb{R} \rightarrow \mathbb{R}$ is defined as

$$g(x_1, x_2) = \frac{q}{\gamma} \log \left(\frac{p_1 + p_2}{p_1 e^{-\gamma x_1} + p_2 e^{-\gamma x_2}} \right) + \frac{1 - q}{\gamma} \log \left(\frac{p_3 + p_4}{p_3 e^{-\gamma x_1} + p_4 e^{-\gamma x_2}} \right), \quad (3)$$

with

$$q = \frac{1 - d}{u - d}.$$

Early exercise

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- ▶ That is, from the point of view of this agent, the value at time zero for the opportunity to invest in the project either at $t = 0$ or $t = T$ is given by

$$C_0 = \max\{(V_0 - I)^+, g((hV_0 - e^{-rT}I)^+, (\ell V_0 - e^{-rT}I)^+)\}.$$

A multi-period model

- ▶ Consider now a continuous-time two-factor market of the form

$$dS_t = (\mu_1 - r)S_t dt + \sigma_1 S_t dW$$

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- ▶ We want to approximate this market by a discrete-time processes (S_n, V_n) following the one-period dynamics (1).
- ▶ This leads to the following choice of parameters:

$$u = e^{\sigma_1 \sqrt{\Delta t}}, \quad h = e^{\sigma_2 \sqrt{\Delta t}},$$

$$d = e^{-\sigma_1 \sqrt{\Delta t}}, \quad \ell = e^{-\sigma_2 \sqrt{\Delta t}},$$

$$p_1 + p_2 = \frac{e^{(\mu_1 - r)\Delta t} - d}{u - d}, \quad p_1 + p_3 = \frac{e^{(\mu_2 - r)\Delta t} - \ell}{h - \ell}$$

$$\rho \sigma_1 \sigma_2 \Delta t = (u - d)(h - \ell)[p_1 p_4 - p_2 p_3],$$

supplemented by the condition $p_1 + p_2 + p_3 + p_4 = 1$.

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- ▶ Given these parameters, the CAPM equilibrium expected rate of return on the project for a given correlation ρ is

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- ▶ The difference $\delta = \bar{\mu}_2 - \mu_2$ is the **below-equilibrium rate-of-return shortfall** and plays the role of a dividend rate paid by the project, which we fix at $\delta = 0.04$.

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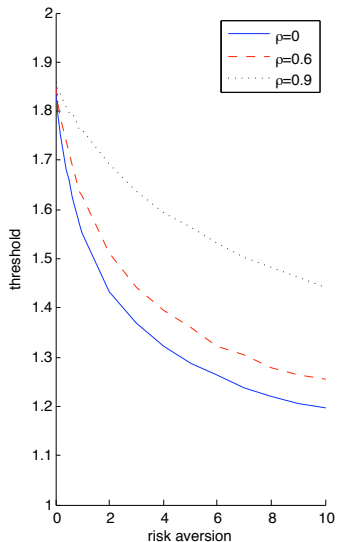
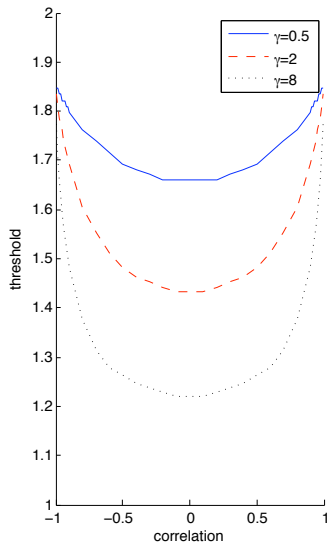
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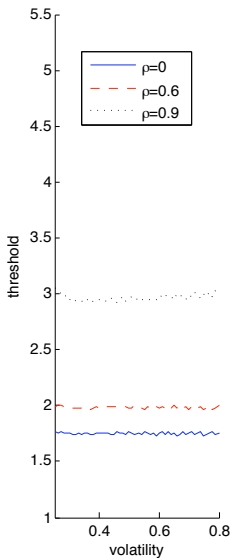
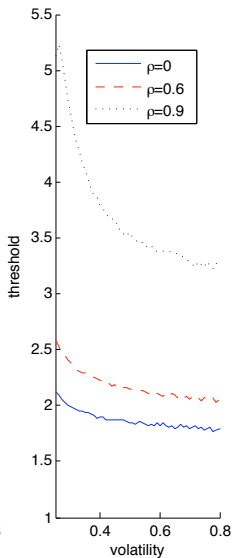
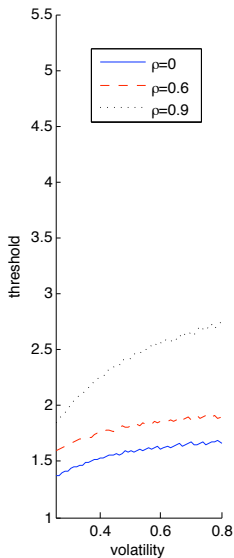
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- ▶ For our parameters, the adjustment to market risks is accounted by CAPM and this threshold coincides with $V_{DP}^* = 2$

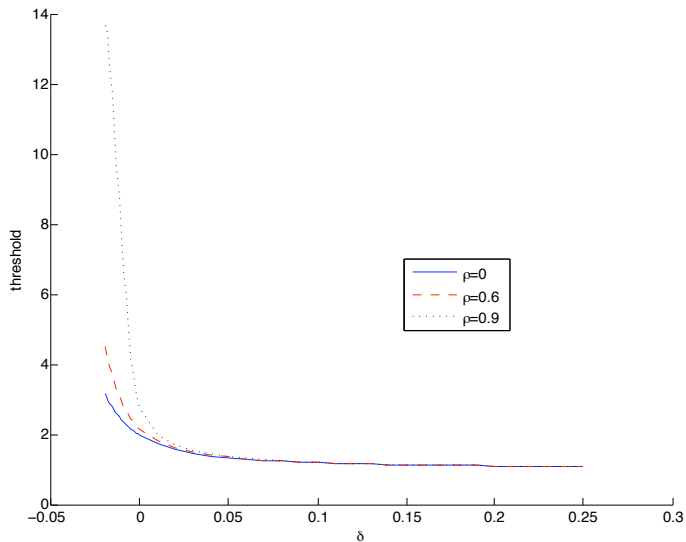
Dependence with Correlation and Risk Aversion



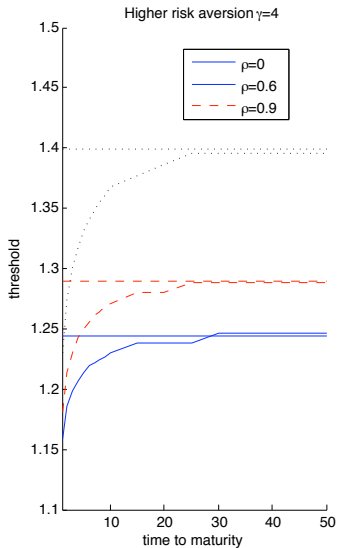
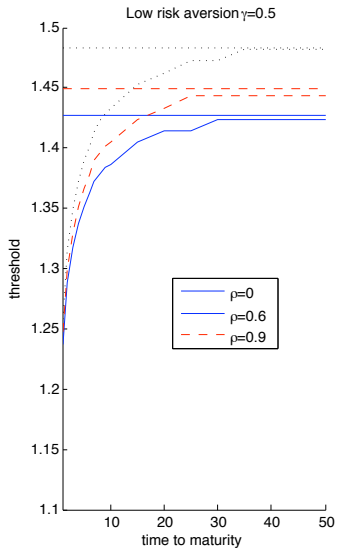
Dependence with Volatility



Dependence with Dividend Rate



Dependence with Time to Maturity



Values for the option to invest

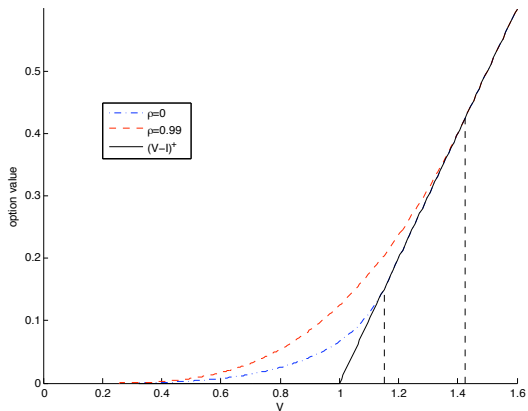


Figure: Option value as a function of underlying project value. The threshold for $\rho = 0$ is 1.1972 and the one for $\rho = 0.99$ is 1.7507.

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 2. Once the solution for a given game is found on a decision node, its value becomes the pay-off for an option at that node.
- ▶ In this way, option valuation and game theoretical equilibrium become **dynamically related** in a decision tree.

One-period expansion option under monopoly

- ▶ Suppose now that a firm faces the decision to expand capacity for a product with uncertain demand:

$$Y_1 = \begin{cases} hY_0 & \text{with probability } p \\ \ell Y_0 & \text{with probability } 1 - p \end{cases}, \quad (5)$$

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- ▶ The cash flow per unit demand for the firm is denoted by $D_{x(k)}$.

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$$v_{in} = (D_1 Y_0 - I) + g(D_1 h Y_0, D_1 \ell Y_0) = D_1 Y_0 + \pi_0(D_1 Y_1).$$

- ▶ If the decision needs to be taken at time t_0 , then according to NPV the firm should expand provided $v_{in} \geq v_{out}$, that is, if the sunk cost I is smaller than

$$I^{NPV} = (D_1 - D_0) Y_0 + (\pi_0(D_1 Y_1) - \pi_0(D_0 Y_1)). \quad (7)$$

The RO solution

- ▶ By contrast, if the decision to invest can be postponed until time t_1 , then the value of the project when no investment occurs at time t_0 is

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$$C_1 = C_1(Y_1) = \max\{D_0 Y_1, D_1 Y_1 - I\} \geq D_0 Y_1.$$

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- ▶ That is, according to RO, the firm is less likely to expand at time t_0 .

One-period duopoly

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Equilibrium strategies

Lemma

Under FMA:

- 1. If $I < I_F^h$, then the equilibrium strategy is $(1, 1)$ for high and low demand.*
- 2. If $I_F^\ell < I < I_F^h$ and $I < I_L^\ell$, then the equilibrium strategy is $(1, 1)$ for high demand and $(1, 0)$ for low demand.*
- 3. If $I_F^h < I < I_L^\ell$, then the equilibrium strategy is $(1, 0)$ for high and low demand.*
- 4. If $I_F^\ell < I < I_F^h$ and $I_L^\ell < I$, then the equilibrium strategy is $(1, 1)$ for high demand and $(0, 0)$ for low demand.*
- 5. If $I_L^\ell < I < I_L^h$ and $I_F^h < I$, then the equilibrium strategy is $(1, 0)$ for high demand and $(0, 0)$ for low demand.*
- 6. If $I > I_F^h$, then the equilibrium strategy is $(0, 0)$ for high and low demand.*

A multi-period investment game

- ▶ Consider two firms L and F each operating a project with an option to re-invest at cost I and increase cash-flow according to an uncertain demand

$$dY_t = \mu(t, Y_t)dt + \sigma(t, Y_t)dW.$$

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- ▶ Suppose that the option to re-invest has maturity T , let t_m , $m = 0, \dots, M$ be a partition of the interval $[0, T]$ and denote by $(x_L(t_m), x_F(t_m)) \in \{(0, 0), (0, 1), (1, 0), (1, 1)\}$ the possible states of the firms *after* a decision has been at time t_m .

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Derivation of project values (1)

- ▶ Let $V_i^{(x_i(t_{m-1}), x_j(t_{m-1}))}(t_m, y)$ denote the project value for firm i at time t_m and demand level y .

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- ▶ Denote by $v_i^{(x_i(t_m), x_j(t_m))}(t_m, y)$ the continuation values:

$$v_i^{(1,1)}(t_m, y) = D_{11}y\Delta t + \frac{g(V_i^{(1,1)}(t_{m+1}, y^u), (V_i^{(1,1)}(t_{m+1}, y^d)))}{e^{r\Delta t}}$$

$$v_L^{(1,0)}(t_m, y) = D_{10}y\Delta t + \frac{g(V_L^{(1,0)}(t_{m+1}, y^u), (V_L^{(1,0)}(t_{m+1}, y^d)))}{e^{r\Delta t}}$$

$$v_L^{(0,1)}(t_m, y) = D_{01}y\Delta t + \frac{g(V_L^{(0,1)}(t_{m+1}, y^u), (V_L^{(0,1)}(t_{m+1}, y^d)))}{e^{r\Delta t}}$$

$$v_F^{(1,0)}(t_m, y) = D_{01}y\Delta t + \frac{g(V_F^{(1,0)}(t_{m+1}, y^u), (V_F^{(1,0)}(t_{m+1}, y^d)))}{e^{r\Delta t}}$$

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$$V_F^{(1,0)}(t_m, y) = \max\{v_F^{(1,1)}(t_m, y) - I, v_F^{(1,0)}(t_m, y)\}.$$

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$$V_L^{(0,1)}(t_m, y) = \max\{v_L^{(1,1)}(t_m, y) - I, v_L^{(0,1)}(t_m, y)\}.$$

Derivation of project values (3)

- ▶ Next consider the project value for L when it has already invest and F hasn't:

$$V_L^{(1,0)}(t_m, y) = \begin{cases} v_L^{(1,1)}(t_m, y) & \text{if } v_F^{(1,1)}(t_m, y) - I > v_F^{(1,0)}(t_m, y), \\ v_L^{(1,0)}(t_m, y) & \text{otherwise.} \end{cases}$$

Derivation of project values (3)

- ▶ Next consider the project value for L when it has already invest and F hasn't:

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- ▶ Similarly, the project value for F when it has already invest and L hasn't is

$$V_F^{(0,1)}(t_m, y) = \begin{cases} v_F^{(1,1)}(t_m, y) & \text{if } v_L^{(1,1)}(t_m, y) - I > v_L^{(0,1)}(t_m, y), \\ v_F^{(0,0)}(t_m, y) & \text{otherwise.} \end{cases}$$

Derivation of project values (4)

- ▶ Finally, the project values $V_i^{(0,0)}$ are obtained as a Nash equilibrium, since both firms still have the option to invest.

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- ▶ The pay-off matrix for the game is

| | | Firm F | |
|--------|--------|--------------------------------------|----------------------------------|
| | | Invest | Wait |
| Firm L | Invest | $(v_L^{(1,1)} - I, v_F^{(1,1)} - I)$ | $(v_L^{(1,0)} - I, v_F^{(1,0)})$ |
| | Wait | $(v_L^{(0,1)}, v_F^{(0,1)} - I)$ | $(v_L^{(0,0)}, v_F^{(0,0)})$ |

FMA: dependence on risk aversion.

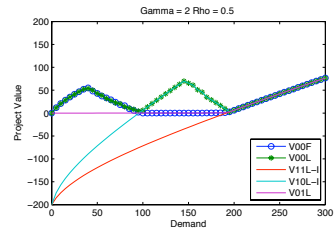
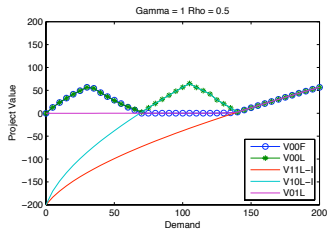
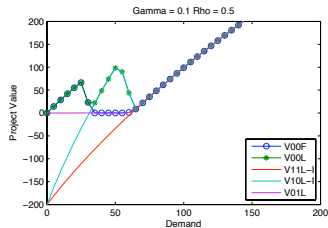
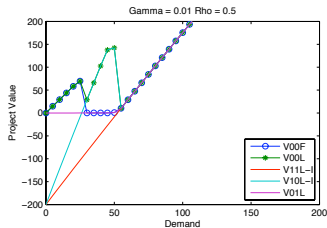


Figure: Project values in FMA case for different risk aversions.

FMA: dependence on correlation.

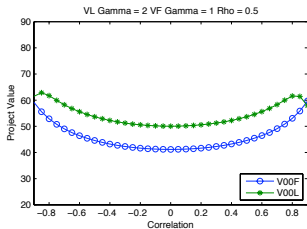
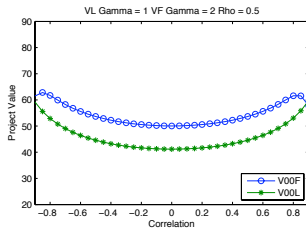
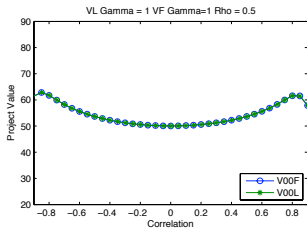


Figure: Project values in FMA case as function of correlation.

SMA: dependence on risk aversion

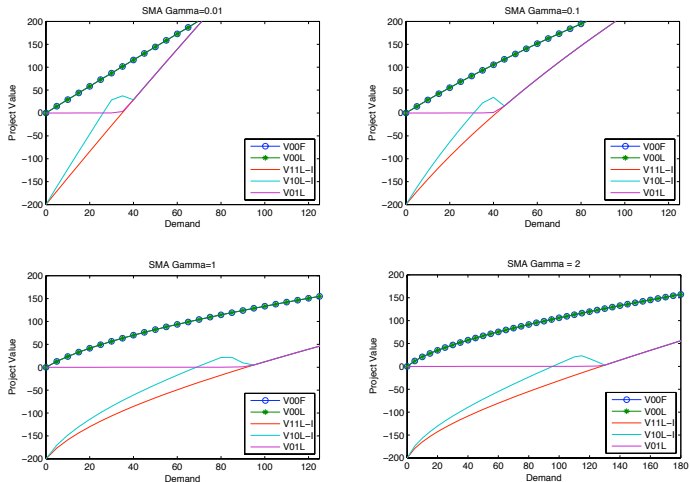


Figure: Project values in SMA case for different risk aversions.

SMA: dependence on correlation.

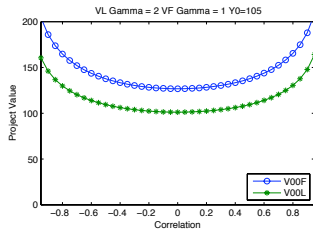
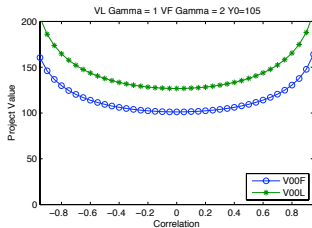
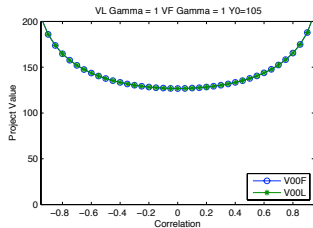


Figure: Project values in SMA case as function of correlation.

SMA x FMA

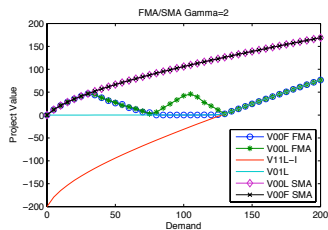
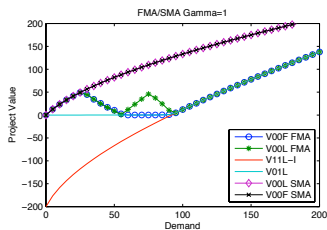
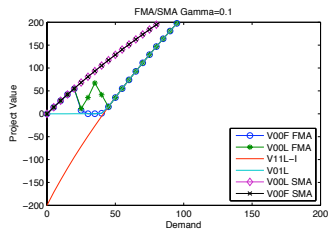
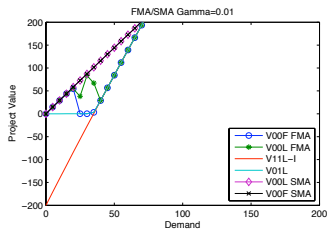


Figure: Project values for FMA and SMA.