

Math 1B03/1ZC3 - Tutorial 9



Mar. 14th/18th, 2014

Tutorial Info:

- **Website:** <http://ms.mcmaster.ca/~dedieula>.
- **Math Help Centre:** Wednesdays 2:30-5:30pm.
- **Email:** dedieula@math.mcmaster.ca .



Examples:

- **1.** Find a unit vector that has the same direction as $(-4, -3)$.
- **Recall:** a vector of norm 1 is called a unit vector. i.e. if $\|u\| = 1$, then u is a unit vector.



Examples:

- 2. Let $u = (0, 2, 2, 1)$ and $v = (1, 1, 1, 1)$. Verify that the Cauchy-Schwartz inequality holds.
- **Recall: Cauchy-Schwartz Inequality:** $|u \cdot v| \leq \|u\| \|v\|$.



Examples:

- 3. Suppose $\|u\| = 2$, $\|v\| = 1$, and $u \cdot v = 1$. What is the angle in radians between u and v ?
- **Recall:** $\cos \theta = \frac{u \cdot v}{\|u\| \|v\|}$.



Examples:

- 4. Let $u = (1, 0, 1)$ and $v = (0, 1, 1)$.
- a) Find two unit vectors orthogonal to both u and v .
- **Recall:** Two vectors u and v are **orthogonal** if $u \cdot v = 0$.
- b) Do u , v , and one of the unit vector you found form an orthogonal set?
- **Recall:** A nonempty set of vectors in \mathbb{R}^n is called an orthogonal set if all pairs of distinct vectors in the set are orthogonal.



Examples:

- 5. What does the equation $-2(x+1) + (y-3) - (z+2) = 0$ represent geometrically?
- **Recall:** The **point normal equation** of a plane is:
 $a(x-x_0) + b(y-y_0) + c(z-z_0) = 0$, where $P_0(x_0, y_0, z_0)$ is a specific point on the plane, $P = (x, y, z)$ is an arbitrary point on the plane, and $n = (a, b, c)$ is the normal vector to the plane.



Examples:

- 6. Let $u = (6, 2)$ and $a = (3, -9)$.
- a) Find the vector component of u along a .
- **Recall:** If u and a are vectors in \mathbb{R}^n such that $a \neq 0$, then we can write $u = w_1 + w_2$, where $w_1 = \text{proj}_a u = \frac{u \cdot a}{\|a\|^2} a$ (vector component of u along a ; a.k.a. orthogonal projection of u along a), and $w_2 = u - w_1 = u - \text{proj}_a u$ (component of u orthogonal to a).
- b) Find the vector component of u orthogonal to a .



Examples:

- 7. Find the distance between the point $(3, 1, -2)$ and the plane $x + 2y - 2z = 4$.
- **Recall:** In \mathbb{R}^3 , the distance between a point $P_0(x_0, y_0, z_0)$ and a plane $ax + by + cz + d = 0$ is: $\frac{|ax_0 + by_0 + cz_0 + d|}{\sqrt{a^2 + b^2 + c^2}}$.



Examples:

- **8.** Consider two points $P(2, 3, -2)$ and $Q(7, -4, 1)$. Find the point on the line segment containing P and Q that is $\frac{3}{4}$ of the way from P to Q .
- **Recall:** The vector with initial point $P_1(x_1, y_1, z_1)$ and terminal point $P_2(x_2, y_2, z_2)$ is given by the formula: $\overrightarrow{P_1P_2} = (x_2 - x_1, y_2 - y_1, z_2 - z_1)$.



Examples:

- **9. a)** What is the vector equation of the line $4y + 3x = 40$?
- **Recall:** The vector equation of a line ℓ through the point x_0 that is parallel to v is $\ell = x_0 + tv$. i.e. v gives direction and x_0 gives position.
- **b)** What are the parametric equations of this line?
- **c)** Which line passes through $(1, 2)$ and is parallel to ℓ ?
- **Recall:** Two lines are parallel if their direction vectors are multiples of each other.
- **d)** Find a line that is perpendicular to ℓ .
- **Recall:** Two lines are perpendicular if their dot product is zero.



Examples:

- **10.** Find a vector equation of the plane in \mathbb{R}^4 passing through the point $(2, -1, 7, 3)$ and parallel to both $(1, 0, 2, 1)$ and $(3, 2, 4, 5)$.
- **Recall:** The equation of a plane passing through a point x_0 and parallel to v_1 and v_2 , where v_1 and v_2 are not collinear, is $x = x_0 + v_1t + v_2s$.



Examples:

- **11.** Find the area of the triangle with vertices $P = (1, 1, 5)$, $Q = (3, 4, 3)$, and $R = (1, 5, 7)$.
- **Recall:** If u and v are vectors in 3-space, then $\|u \times v\| = \text{area of the parallelogram determined by } u \text{ and } v$.
- **Recall:**

$$u \times v = \begin{vmatrix} i & j & k \\ u_1 & u_2 & u_3 \\ v_1 & v_2 & v_3 \end{vmatrix},$$

where i , j , and k are the standard unit vectors

$$i = \begin{pmatrix} 1 \\ 0 \\ 0 \end{pmatrix}, j = \begin{pmatrix} 0 \\ 1 \\ 0 \end{pmatrix}, k = \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix}.$$

