

Math 1B03 - Tutorial #7

1. Suppose the population of raccoons in the city in 2010 is 100 & the population of raccoons in the nearby forest is 300. Suppose we also know that 10% of the raccoons move from the woods to the city, & 5% of the raccoons move from the city to the woods, per year.

② Set up a transition matrix to describe this phenomenon.

Recall: We should think about each entry a_{ij} in the transition matrix as the probability that the system will move from state j to state i . (pg. 296).
↑ later state
↑ earlier state

Let $w(k)$ denote the pop. of raccoons in the woods & $c(k)$ denote the pop. of raccoons in the city.

Our transition matrix takes us from time k to time $k+1$:

$$\begin{bmatrix} w(k+1) \\ c(k+1) \end{bmatrix} = \begin{matrix} w & c \\ \begin{bmatrix} p_{11} & p_{12} \\ p_{21} & p_{22} \end{bmatrix} \end{matrix} \begin{bmatrix} w(k) \\ c(k) \end{bmatrix}.$$

So, p_{11} : probability that the raccoon will stay in the woods when it is in the woods $\rightarrow p_{11} = 0.9$.

p_{12} : prob. that rac. will move from city to woods $\rightarrow p_{12} = 0.05$.

p_{21} : prob. that rac. will move from woods to city $\rightarrow p_{21} = 0.1$.

p_{22} : prob. that raccoons in city will stay in city $\rightarrow p_{22} = 0.95$. So, $\begin{bmatrix} 0.9 & 0.05 \\ 0.1 & 0.95 \end{bmatrix}$ is our transition matrix.

⑥ Is T a regular stochastic matrix?

Recall: • A square matrix A is called a stochastic matrix if each of its columns is a probability vector (i.e., the entries of each column add up to 1). (pg. 285).

• A stochastic matrix A is called regular if A^n or some positive power of A has all positive entries.

$$T = \begin{bmatrix} 0.9 & 0.05 \\ 0.1 & 0.45 \end{bmatrix} \text{ is stochastic}$$

$$\text{since } 0.9 + 0.1 = 1 \quad \& \quad 0.05 + 0.45 = 1 \checkmark$$

$\therefore T$ is regular since all of T 's entries are positive.

⑦ Does T have a steady-state vector?
If so, what is it?

Recall: If P is a regular transition matrix for a Markov chain, then $\exists!$ probability vector q s.t. $Pq = q$ (i.e., q is an eigenvector corresponding to $\lambda = 1$ & q 's entries sum to 1). This vector q is called the steady-state vector. (pg. 288).

So, since T is regular, we know T does have a steady-state vector. Let's find it:

$$\lambda=1: \begin{bmatrix} 0.9-1 & 0.05 & : & 0 \\ 0.1 & 0.95-1 & : & 0 \end{bmatrix}$$

$$\begin{bmatrix} -0.1 & 0.05 & : & 0 \\ 0.1 & -0.05 & : & 0 \end{bmatrix} \begin{matrix} r_1 \leftarrow r_1 + r_2 \\ r_2 \leftarrow r_2 - r_1 \end{matrix} \begin{bmatrix} 0 & 0 & : & 0 \\ 0.1 & -0.05 & : & 0 \end{bmatrix}$$

$$\frac{1}{10}x = \frac{1}{20}y \Rightarrow x = \frac{1}{2}y$$

$$y = z$$

So, $\begin{bmatrix} \frac{1}{2} \\ 1 \end{bmatrix} z$ solves this system.

But, we need that our steady-state vector is an eigenvector corresponding to $\lambda=1$ AND its entries have to sum to 1.

$$\frac{1}{2}z + z = 1 \Leftrightarrow \frac{3}{2}z = 1 \Leftrightarrow z = \frac{2}{3}$$

So, $\begin{bmatrix} \frac{1}{2} \\ 1 \end{bmatrix} \frac{2}{3} = \begin{bmatrix} \frac{1}{3} \\ \frac{2}{3} \end{bmatrix}$ solves this system

& it's a probability vector. $\therefore \begin{bmatrix} \frac{1}{3} \\ \frac{2}{3} \end{bmatrix}$ is

the steady-state vector.

① In the long term, how will the population of raccoons in the city & woods be distributed?

Recall: If q is a steady-state vector for a regular Markov chain, then for any initial probability vector x_0 , $\lim_{k \rightarrow \infty} P^k x_0 = q$,

where P is the transition matrix for this chain. (Theorem 4.12.1 (b) Pg. 288).

∴ Since our steady-state vector is $\begin{bmatrix} 1/3 \\ 2/3 \end{bmatrix}$ we know that in the long term, $1/3$ of raccoons will be in the woods, & $2/3$ of them will be in the city.

Woods
City

e) How many raccoons will be in the city after 20 years?

Recall: We know $x_n = P^n x_0$.

State vector for time n

Transition matrix

initial state vector

Here, $P = \begin{bmatrix} 0.9 & 0.05 \\ 0.1 & 0.45 \end{bmatrix}$ & $x_0 = \begin{bmatrix} 300 \\ 100 \end{bmatrix}$.

b/c initially we have 300 raccoons in the woods & 100 in the city.

So, we need to find A^{20} . To do this we should diagonalize A , (since $A^{20} = P D^{20} P^{-1}$).

Note: If we had some similar power like A^3 , then we need to diagonalize. Just multiply $A^3 x_0$.

$$\begin{vmatrix} 0.9 - \lambda & 0.05 \\ 0.1 & 0.45 - \lambda \end{vmatrix} = (0.9 - \lambda)(0.45 - \lambda) - \frac{1}{10} \cdot \frac{1}{20} \\ = \frac{9}{10} \cdot \frac{19}{20} - \frac{9}{10} \lambda - \frac{19}{20} \lambda + \lambda^2 - \frac{1}{200} \\ = \lambda^2 - \frac{37}{20} \lambda + \frac{19}{200} = 0$$

I know $\lambda=1$ is an eigenvalue b/c reg. stochastic, so:

$$\lambda - 1 \quad \lambda - \frac{17}{20} \\ \lambda^2 - \frac{37}{20} \lambda + \frac{19}{200} \\ \lambda^2 - \lambda \\ \hline -\frac{17}{20} \lambda + \frac{19}{200} \\ -\frac{17}{20} \lambda + \frac{17}{20} \\ \hline 0$$

So, $\lambda=1$ & $\lambda = \frac{17}{20}$ are my eigenvalues.

By c) I know $\begin{bmatrix} 1 \\ 0 \end{bmatrix}$ is an eigenvector corresponding to $\lambda=1$.

$$\lambda = \frac{17}{20} = 0.85$$

$$\begin{bmatrix} 0.9 - 0.85 & 0.05 & : & 0 \\ 0.1 & 0.95 - 0.85 & : & 0 \end{bmatrix}$$

$$\begin{bmatrix} 0.05 & 0.05 & : & 0 \\ 0.1 & 0.1 & : & 0 \end{bmatrix} \begin{matrix} r_1 \leftarrow r_1 \\ -\frac{1}{2}r_2 \end{matrix} \quad \begin{bmatrix} 0 & 0 & : & 0 \\ 0.1 & 0.1 & : & 0 \end{bmatrix}$$

$$\frac{1}{10}x = -\frac{1}{10}y \quad x = -y$$

$$y = z$$

So $\begin{bmatrix} -1 \\ 1 \end{bmatrix} z$ solves this system $\Rightarrow \begin{bmatrix} -1 \\ 1 \end{bmatrix}$ is an

eigenvector corresponding to $\lambda = \frac{17}{20}$.

$$\text{So, } P = \begin{bmatrix} 1 & -1 \\ 2 & 1 \end{bmatrix}, \quad D = \begin{bmatrix} 1 & 0 \\ 0 & \frac{17}{20} \end{bmatrix}$$

$$P^{-1} = \begin{bmatrix} 1 & 1 \\ -2 & 1 \end{bmatrix} \frac{1}{3} = \begin{bmatrix} \frac{1}{3} & \frac{1}{3} \\ -\frac{2}{3} & \frac{1}{3} \end{bmatrix}$$

$$\text{So, } A = P D P^{-1} \Rightarrow A^{20} = P D^{20} P^{-1}$$

$$\therefore X_{20} = A^{20} X_0 = P D^{20} P^{-1} \begin{bmatrix} 34 \\ 14 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & -1 \\ 2 & 1 \end{bmatrix} \begin{bmatrix} 1 & 0 \\ 0 & \left(\frac{17}{20}\right)^{20} \end{bmatrix} \begin{bmatrix} \frac{1}{3} & \frac{1}{3} \\ -\frac{2}{3} & \frac{1}{3} \end{bmatrix} \begin{bmatrix} 34 \\ 14 \end{bmatrix}$$

$$= \begin{bmatrix} 1 & -\left(\frac{17}{20}\right)^{20} \\ 2 & \left(\frac{17}{20}\right)^{20} \end{bmatrix} \begin{bmatrix} \frac{1}{3} & \frac{1}{3} \\ -\frac{2}{3} & \frac{1}{3} \end{bmatrix} \begin{bmatrix} 34 \\ 14 \end{bmatrix} = \begin{bmatrix} \frac{1}{3} + \frac{2}{3}\left(\frac{17}{20}\right)^{20} & \frac{1}{3} - \frac{1}{3}\left(\frac{17}{20}\right)^{20} \\ \frac{2}{3} - \frac{2}{3}\left(\frac{17}{20}\right)^{20} & \frac{2}{3} + \frac{1}{3}\left(\frac{17}{20}\right)^{20} \end{bmatrix} \begin{bmatrix} 34 \\ 14 \end{bmatrix}$$

$$= \begin{bmatrix} \frac{3}{12} + \frac{6}{12}\left(\frac{17}{20}\right)^{20} & + \frac{1}{12} - \frac{1}{12}\left(\frac{17}{20}\right)^{20} \\ \frac{6}{12} - \frac{6}{12}\left(\frac{17}{20}\right)^{20} & + \frac{2}{12} + \frac{1}{12}\left(\frac{17}{20}\right)^{20} \end{bmatrix} \begin{matrix} \leftarrow \% \text{ in Woods} \\ \leftarrow \% \text{ in City} \end{matrix}$$

$\therefore 400 * \left(\frac{6}{12} - \frac{6}{12}\left(\frac{17}{20}\right)^{20} \right) + \frac{2}{12} + \frac{1}{12}\left(\frac{17}{20}\right)^{20}$ raccoons will be in the city after 20 years.

sub: 400 in population.

2. Express $\frac{1+2i}{3-4i} + \frac{2-i}{5i}$ as a real number.

$$= \frac{1+2i}{3-4i} \cdot \frac{(3+4i)}{(3+4i)} + \frac{2-i}{5i} \cdot \frac{(-5i)}{(-5i)}$$

$$= \frac{3 + 10i + 8i^2}{9 - 16i^2} + \frac{-10i + 5i^2}{-25i^2} = \frac{3 + 10i - 8}{9 + 16} + \frac{-10i - 5}{25}$$

$$= \frac{-5 + 10i - 10i - 5}{25} = \frac{-10}{25} = \boxed{-\frac{2}{5}}$$

3. Consider $z = \frac{i}{-2-2i}$.

(a) Express z in rectangular form (i.e. write as $z = a + ib$).

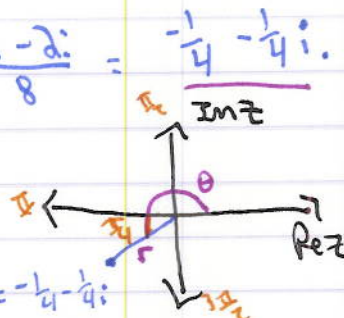
$$= \frac{i}{-2-2i} \cdot \frac{(-2+2i)}{(-2+2i)} = \frac{-2i - 2}{4+4} = \frac{-2-2i}{8} = \underline{-\frac{1}{4} - \frac{1}{4}i}$$

(b) Express z in polar form.

$$r = |z| = \sqrt{\left(-\frac{1}{4}\right)^2 + \left(-\frac{1}{4}\right)^2} = \sqrt{\frac{1}{16} + \frac{1}{16}} = \sqrt{\frac{2}{16}} = \sqrt{\frac{1}{8}} = \frac{1}{\sqrt{4 \cdot 2}} = \frac{1}{2\sqrt{2}} = \frac{\sqrt{2}}{4}$$

$$z = -\frac{1}{4} - \frac{1}{4}i = \frac{\sqrt{2}}{4} \left(-\frac{1}{\sqrt{2}} - \frac{1}{\sqrt{2}}i \right) = \frac{\sqrt{2}}{4} \left(\cos\left(\frac{5\pi}{4}\right) + i \sin\left(\frac{5\pi}{4}\right) \right)$$

$$= \boxed{\frac{\sqrt{2}}{4} e^{i\frac{5\pi}{4}}}$$



$$z = r(\cos\theta + i\sin\theta) = re^{i\theta}$$



$$\frac{s}{r} = \frac{A}{C}$$

$$\frac{\pi}{4} + \pi = \frac{5\pi}{4}$$

c) What is $\text{Arg} z$?

Recall: $\arg z = \theta + 2\pi k, k \in \mathbb{Z}$ (Multi-valued), but
 $-\pi < \text{Arg} z \leq \pi$. Principal argument

$\frac{5\pi}{4} > \pi$. $\frac{5\pi}{4} - 2\pi = \frac{5\pi}{4} - \frac{8\pi}{4} = -\frac{3\pi}{4}$. $-\pi < -\frac{3\pi}{4} \leq \pi$. ✓

So, $\text{Arg} z = -\frac{3\pi}{4}$.

d) What is \bar{z} ?

Recall: If $z = a + bi$, then $\bar{z} = a - bi$.

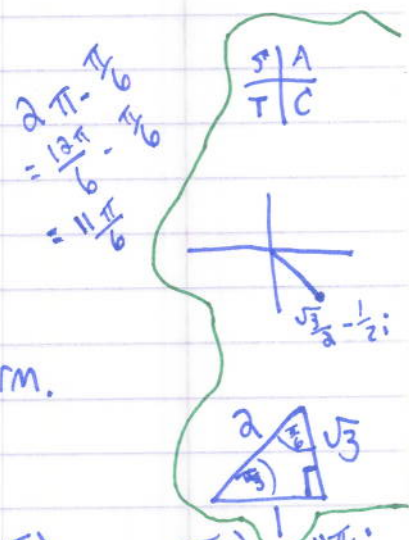
So, $\bar{z} = -\frac{1}{4} + \frac{1}{4}i$.

(Or, in polar form we know that if $z = r e^{i\theta}$
then $\bar{z} = r e^{-i\theta}$, since $r e^{-i\theta} = r(\cos(-\theta) + i \sin(-\theta))$
 $= r(\cos \theta - i \sin \theta) = r \cos \theta - i r \sin \theta = \bar{z}$ ✓).

So, in polar form, $\bar{z} = \frac{\sqrt{2}}{4} e^{-\frac{5\pi}{4}i}$.

b/c $\cos \theta$
an even
Function &
 $\sin \theta$ an
odd Function.

i.e.,
 $\cos(-\theta) = \cos \theta$
& $\sin(-\theta) = -\sin \theta$.



4. Express $(\sqrt{3} - i)^6$ in polar form.

First, let's express $\sqrt{3} - i$ in polar form.

$r = \sqrt{(\sqrt{3})^2 + (-1)^2} = \sqrt{4} = 2$.

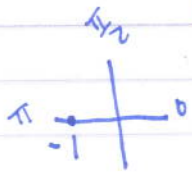
So, $\sqrt{3} - i = 2(\frac{\sqrt{3}}{2} - \frac{1}{2}i) = 2(\cos(\frac{\pi}{6}) + i \sin(\frac{11\pi}{6})) = 2e^{i\frac{11\pi}{6}}$.

So, we want to express $(2e^{i\frac{11\pi}{6}})^6$ in polar form.

$$(2e^{i\frac{11\pi}{6}})^6 = \boxed{2^6 e^{i11\pi}} \rightarrow \text{since } e^{i11\pi} = e^{i\pi} \quad \left\{ \begin{array}{l} \text{b/c } \cos(11\pi) = \cos(\pi) \\ \sin(11\pi) = \sin(\pi) \end{array} \right.$$

5. Find the solutions to the eqⁿ $z^3 = -1$.

Recall: $z^{\frac{1}{n}} = \sqrt[n]{r} \left[\cos\left(\frac{\theta}{n} + \frac{2k\pi}{n}\right) + i \sin\left(\frac{\theta}{n} + \frac{2k\pi}{n}\right) \right]$,
 $k = 0, 1, \dots, n-1$.



First let's ~~write~~ ^{write} -1 in polar form:

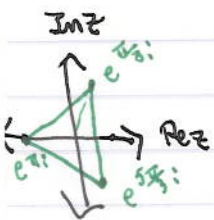
$$r = |-1| = \sqrt{(-1)^2} = 1. \quad \theta = \pi. \quad \text{So, } -1 = \cos \pi + i \sin \pi = e^{i\pi}$$

Now, $z^3 = e^{i\pi}$. Let $z = r_0 e^{i\phi}$.

So, $r_0^3 e^{3i\phi} = e^{i\pi} \rightarrow r_0^3 = 1 \rightarrow r_0 = 1$
 $\rightarrow 3\phi = \pi + 2k\pi \rightarrow \phi = \frac{\pi}{3} + \frac{2k\pi}{3}$

For $k=0, 1, 2$.
 So, $\phi = \frac{\pi}{3}, \frac{\pi}{3} + \frac{2\pi}{3} = \pi, \text{ and } \frac{\pi}{3} + \frac{4\pi}{3} = \frac{5\pi}{3}$.

So, $z = e^{i\frac{\pi}{3}}, e^{i\pi}, \text{ and } e^{i\frac{5\pi}{3}}$.



6. Find the square roots of $2i$.



$$z = 2i = 2(\cos(\frac{\pi}{2}) + i \sin(\frac{\pi}{2})) = 2e^{i\frac{\pi}{2}}$$

So, we want to solve $z = \sqrt{2e^{i\frac{\pi}{2}}}$; i.e., $z^2 = 2e^{i\frac{\pi}{2}}$.

Let $z = r_0 e^{i\phi}$.

So, $r_0^2 e^{2i\phi} = 2e^{i\frac{\pi}{2}} \rightarrow r_0^2 = 2 \rightarrow r_0 = \sqrt{2}$.

$\rightarrow 2\phi = \frac{\pi}{2} + 2k\pi \rightarrow \phi = \frac{\pi}{4} + k\pi$ For $k=0, 1$. So, $\phi = \frac{\pi}{4} \text{ and } \frac{5\pi}{4}$.

So, the square roots of $2i$ are $\sqrt{2}e^{\frac{\pi}{4}i}$ + $\sqrt{2}e^{\frac{5\pi}{4}i}$.

(b) Express your two roots in rectangular coordinates.

$$\sqrt{2}e^{\frac{\pi}{4}i} = \sqrt{2}(\cos(\frac{\pi}{4}) + i\sin(\frac{\pi}{4}))$$

$$= \sqrt{2}(\frac{1}{\sqrt{2}} + \frac{1}{\sqrt{2}}i) = \underline{1+i}.$$

$$\sqrt{2}e^{\frac{5\pi}{4}i} = \sqrt{2}(\cos(\frac{5\pi}{4}) + i\sin(\frac{5\pi}{4})) = \sqrt{2}(\frac{-1}{\sqrt{2}} - \frac{1}{\sqrt{2}}i)$$
$$= \underline{-1-i}.$$

